

LOVINGLY DESIGNED CHILDREN'S INSTRUMENT

/

FOR THOSE FIRST MUSIC EXPERIENCES

/

EVEN MORE INSTRUMENTS FOR YOUR MINIBAND



**COME ON, LET'S DRUM!**  
FOR THE FIRST MUSIC EXPERIENCES



## LOVINGLY DESIGNED CHILDREN'S INSTRUMENT

Come on, let's drum! Even toddlers drum with enthusiasm. Drumming is extra fun with the dancing hauck animals on the lovingly designed children's instrument.

## FOR THOSE FIRST MUSIC EXPERIENCES

Learning in a playful way: the drum and the cymbal pool train hand-eye coordination of your junior drummer – and perception. Play Drums S is the perfect first instrument – from the age of 10 months.

**LEARN THROUGH PLAY:**  
DEVELOPS HAND-EYE COORDINATION



**EVEN MORE INSTRUMENTS**  
FOR YOUR MINI BAND



## EVEN MORE INSTRUMENTS FOR YOUR MINIBAND

Is one instrument not enough for your musical darling? Then simply combine the Play Drums S with the hauck Play Music children's instrument. And off the music party goes!

## PERFECT FOR THE HIGHCHAIR

Want to get things done but keep an eye on your child at the same time? This perfect addition to your Alpha+, Beta+ or Arketa highchair Play Tray will keep your child nice and busy.



## EVERYTHING IS WELL-ATTACHED

Fixed to the highchair, with no loose parts: the drumstick is attached using a cord. You simply screw the game to your highchair's Play Tray. This means nothing can fall off.

## WITH OR WITHOUT A PLAY TRAY

Whether in the highchair or on the floor: with the Play Drums S, your child can play anywhere. Because it works just as well with or without the hauck Play Tray.

## ALSO INDIVIDUALLY USABLE WITHOUT THE PLAY TRAY





**SUSTAINABLE**

FSC®-CERTIFIED  
WOOD



**GOOD FOR NATURE**

Do you love nature? So do we. That's why our Play Drums S is made of sustainable, FSC®-certified wood and painted with water-based colours. You can count on that!

**UP TO THREE TOY ATTACHMENTS CAN BE COMBINED**

Variety guaranteed: the Play Tray can be used with up to three hauck toy attachments. You can easily switch them so that your child can train different skills at the same time.

**UP TO THREE**  
PLAY ATTACHMENTS CAN BE COMBINED



# PLAY DRUMS S

DRUM SET FOR THE HIGHCHAIR



## Product Images



COME ON, LET'S DRUM!  
FOR THE FIRST MUSIC EXPERIENCES



LEARN THROUGH PLAY:  
DEVELOPS HAND-EYE COORDINATION



EVEN MORE INSTRUMENTS  
FOR YOUR MINI BAND



GREAT ADDITION TO YOUR HAUCK HIGHCHAIR



USABLE WITH THE PLAY TRAY ON THE ALPHA+ BETA+ & ARKETA HIGHCHAIR



PLAY DRUMS S ATTACHMENT

SCREW FASTENER ON SEPARATE HIGHCHAIR

NO STOP

ALSO INDIVIDUALLY USABLE  
WITHOUT THE PLAY TRAY



SUSTAINABLE  
FSC-CERTIFIED WOOD



UP TO THREE  
PLAY ATTACHMENTS CAN BE COMBINED



### **Drum set for the highchair**

#### **Lovingly designed children's instrument**

Let's drum! Even toddlers drum with enthusiasm. Drumming is extra fun with the dancing hauck animals on the lovingly designed children's instrument.

Learning in a playful way: the small drum and cymbal train the hand-eye coordination of your junior drummer – and acoustic perception. Play Drums S is the perfect first instrument – from 10 months.

#### **Perfect for the highchair**

Want to get things done while also keeping an eye on your child? This perfect addition to your Alpha+, Beta+ or Arketa highchair Play Tray will keep your child nice and busy.

Fixed to the highchair, with no loose parts: the drumstick is attached using a cord. You simply screw the game to your highchair's Play Tray. This means nothing can fall off.

#### **With or without a Play Tray**

Whether in the highchair or on the floor: with the Play Drums S, your child can play anywhere. Because it works just as well with or without the hauck Play Tray.

Do you love nature? So do we. That's why our Play Drums S is made of sustainable, FSC®-certified wood and painted with water-based paints. You can count on that!

### **Shipping**

- Wooden mounting screw
- Drums toy

**PLAY DRUMS S**  
DRUM SET FOR THE HIGHCHAIR



**Product net weight** 0,42 kg

**Dimensions**

**Built up** 19,5 x 11 x 7 cm

**Age information** from 10 months